

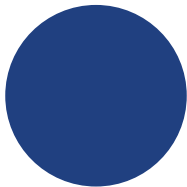
Move and Scale



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Timing

A presenter can always step ahead of a timer.
Stepping back or pressing **Space** stops the clock.

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`delay:` staggers the operations of one step, so they arrive in the order they are written, and `duration:` says how long each of them takes.

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